Link Manager Protocol Specification

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### 4.5.3 Sniff Mode

To enter sniff mode, master and slave negotiate a sniff interval  $T_{sniff}$  and a sniff offset,  $D_{sniff}$ , that specifies the timing of the sniff slots. The offset determines the time of the first sniff slot; after that the sniff slots follow periodically with the sniff interval  $T_{sniff}$ . To avoid clock wrap-around during the initialization, one of two options is chosen for the calculation of the first sniff slot. A timing control flag in the message from the master indicates this. Only bit1 of the timing control flag is valid.

When the ACL logical transport is in sniff mode the master shall only start a transmission in the sniff slots. Two parameters control the listening activity in the slave: the sniff attempt and the sniff timeout. The sniff attempt parameter determines for how many slots the slave shall listen when the slave is not treating this as a scatternet link, beginning at the sniff slot, even if it does not receive a packet with its own LT\_ADDR. The sniff timeout parameter determines for how many additional slots the slave shall listen when the slave is not treating this as a scatternet link if it continues to receive only packets with its own LT\_ADDR. It is not possible to modify the sniff parameters while the device is in sniff mode.

M/O	PDU	Contents
O(7)	LMP_sniff_req	timing control flags D <sub>sniff</sub> T <sub>sniff</sub> sniff attempt sniff timeout
O(7)	LMP_unsniff_req	-

Table 4.31: Sniff mode PDUs

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#### 4.5.3.1 Master or Slave requests Sniff Mode

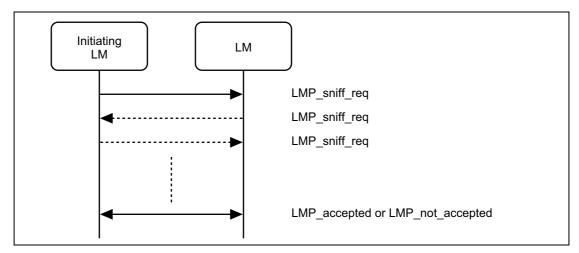
Either the master or the slave may request entry to sniff mode. The process is initiated by sending an LMP\_sniff\_req PDU containing a set of parameters. The receiving LM shall then decide whether to reject the attempt by sending an LMP\_not\_accepted PDU, to suggest different parameters by replying with an LMP\_sniff\_req PDU or to accept the request.

Before the first time that the master sends LMP\_sniff\_req it shall enter sniff transition mode. If the master receives or sends an LMP\_not\_accepted PDU it shall exit from sniff transition mode. If the master receives an LMP\_sniff\_req PDU it shall enter sniff transition mode.

If the master decides to accept the request it shall send an LMP\_accepted PDU. When the master receives the baseband acknowledgement for this PDU it shall exit sniff transition mode and enter sniff mode.

If the master receives an LMP\_accepted PDU the master shall exit from sniff transition mode and enter sniff mode.

If the slave receives an LMP\_sniff\_req PDU it must decide whether to accept the request. If the slave does not wish to enter sniff mode then it replies with an LMP\_not\_accepted PDU. If it is happy to enter sniff mode but requires a different set of parameters it shall respond with an LMP\_sniff\_req PDU containing the new parameters. If the slave decides that the parameters are acceptable then it shall send an LMP\_accepted PDU and enter sniff mode. If the slave receives an LMP\_not\_accepted PDU it shall terminate the attempt to enter sniff mode.



Sequence 96: Negotiation for sniff mode

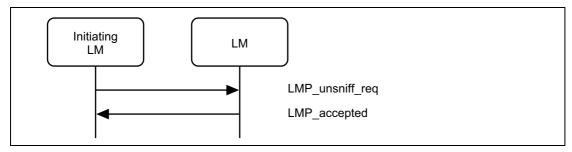
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#### 4.5.3.2 Moving a Slave From Sniff Mode to Active Mode

Sniff mode may be exited by either the master or the slave sending an LMP\_unsniff\_req PDU. The requested device shall reply with an LMP\_accepted PDU.

If the master requests an exit from sniff mode it shall enter sniff transition mode and then send an LMP\_unsniff\_req PDU. When the slave receives the LMP\_unsniff\_req it shall exit from sniff mode and reply with an LMP\_accepted PDU. When the master receives the LMP\_accepted PDU it shall exit from sniff transition mode and enter active mode.

If the slave requests an exit from sniff mode it shall send an LMP\_unsniff\_req PDU. When the master receives the LMP\_unsniff\_req PDU it shall enter sniff transition mode and then send an LMP\_accepted PDU. When the slave receives the LMP\_accepted PDU it shall exit from sniff mode and enter active mode. When the master receives the baseband acknowledgement for the LMP\_accepted PDU it shall leave sniff transition mode and enter active mode.



Sequence 97: Slave moved from sniff mode to active mode

#### 4.5.3.3 Sniff Subrating

Once sniff mode has been started, sniff subrating may be initiated by either Link Manager.

The LMP\_sniff\_subrating\_req and LMP\_sniff\_subrating\_res PDUs specify parameters that the peer and initiating device shall use respectively for sniff subrating.

The sniff subrating instant value shall be used to calculate the first sniff subrating anchor point. The sniff subrating instant value shall be a maximum of 2<sup>16</sup> time slots (40.9 seconds) from the current master clock and shall be a sniff anchor point. The sniff subrating instant value should indicate a clock value in the future with respect to the clock value when the LMP message is first sent.

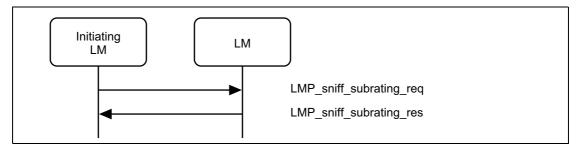
If the LMP\_sniff\_subrating\_req PDU is sent by the master, the sniff subrating instant value shall be used. The slave device shall reply with an LMP\_sniff\_subrating\_res PDU using the same sniff subrating instant value given by the master.

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When the LMP\_sniff\_subrating\_req PDU is sent by the slave, the sniff subrating instant value shall be ignored. The master device shall reply with an LMP\_sniff\_subrating\_res PDU with the sniff subrating instant value that shall be used for sniff subrating.

The initiating device shall not transition to the new sniff subrating parameters until the sniff subrating instant has passed and the LMP\_sniff\_subrating\_res PDU has been received. The non-initiating device shall remain in sniff mode and shall not transition to the new sniff subrating parameters until after the sniff subrating instant has passed and the baseband acknowledgement of the LMP\_sniff\_subrating\_res PDU has been received.



Sequence 98: LM accepts sniff subrating request

A device shall not send a new LMP\_sniff\_subrating\_req PDU until the previous sniff subrating transaction has completed and the sniff subrating instant has passed.

The maximum clock interval between two sniff subrating anchor points shall be less than the link supervision timeout. If the link supervision timeout needs to be updated to a shorter value than the clock interval between two sniff subrating anchor points, the master shall disable sniff subrating, shall send the LMP\_Supervision\_Timeout PDU with the new supervision timeout value, and shall start using the new supervision timeout value after receiving a baseband ACK for the LMP\_Supervision\_Timeout PDU. Upon reception of the LMP\_Supervision\_Timeout PDU. Upon reception of the LMP\_Supervision\_Timeout PDU. Upon reception of the LMP\_Supervision\_Timeout PDU.

The master shall initiate sniff subrating with the max\_sniff\_subrate parameter less than the new supervision timeout. The slave shall respond with the LMP\_sniff\_subrating\_res PDU with the max\_sniff\_subrate parameter less than the new supervision timeout.

Note: When changing the link supervision timeout while sniff subrating is enabled, refer to Section 4.5.3.3 on page 332.